



Vehicle Localization Based On IMU, OBD2, and GNSS Sensor Fusion Using Extended Kalman Filter

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Abstract. Multiple systems have been developed to identify drivers' drowsiness. Among all, the vehicle-based driver drowsiness detection system relies on lane lines to determine the lateral position of the vehicle for drowsiness detection. However, the lane lines may fade out, affecting its reliability. To resolve this issue, a vehicle localization algorithm based on the Inertial Measurement Unit (IMU), Global Navigation Satellite System (GNSS), and Onboard Diagnostics (OBD2) sensors is introduced. Initially, the kinematic bicycle model estimates the vehicle motion by using inputs from the OBD2 and IMU. Subsequently, the GNSS measurement is used to update the vehicle motion by applying the extended Kalman filter. To evaluate the algorithm's performance, the tests were conducted at the residential area in Bukit Beruang, Melaka and Multimedia University Melaka Campus. The results showed that the proposed technique achieved a total root-mean-square error of 3.892 m. The extended Kalman filter also successfully reduced the drift error by 40 – 60%. Nevertheless, the extended Kalman filter suffers from the linearization error. It is recommended to employ the error-state extended Kalman filter to minimize the error. Besides, the kinematic bicycle model only generates accurate predictions at low vehicle speeds due to the assumption of zero tire slip angles. The dynamic bicycle model can be utilized to handle high-speed driving scenarios. It is also advised to integrate the LiDAR sensor since it offers supplementary position measurements, particularly in GNSS-denied environments. Lastly, the proposed technique is expected to enhance the reliability of the vehicle-based system and reduce the risk of accidents.

Keywords: Extended kalman filter; Kinematic bicycle model; Vehicle localization

1. Introduction

Road accidents in Malaysia have grown from 462420 cases in 2012 to 567520 cases in 2019 (Ministry of Transport Malaysia, 2022). It is believed that tiredness causes 20% of all traffic accidents (The Star, 2022). The factors that contribute to the driver's drowsiness encompass the circadian rhythm, sleep homeostasis, and time on task (Zainy *et al.*, 2023; Zuraida, Wijayanto, and Iridiastadi, 2022). The ability to deal with stress also plays an important role in drowsiness development. Driving as work might be stressful for some bus drivers, accelerating their level of drowsiness (Zuraida and Abbas, 2020). Therefore, researchers have explored various approaches to assess driver drowsiness, including monitoring drivers' physiological signals, facial expressions, and driving behaviors.

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Out of these 3 categories of Driver Drowsiness Detection (DDD) systems, the vehicle-based measure monitors the Steering Wheel Angle (SWA), acceleration, or Standard Deviation of the Lateral Position (SDLP) to detect any abnormal driver's conditions. A drowsy driver may demonstrate the characteristics of sluggish steering, slow change in acceleration, and frequently switching lanes while driving (Shahverdy *et al.*, 2020; Vinckenbosch *et al.*, 2020). Besides, the vehicle-based measure also has several limitations. First of all, it is difficult for the system to extract precise drowsiness signals (Pratama, Ardiyanto, and Adji, 2017). For example, the Lane Departure Warning System detects lane lines by incorporating a forward-looking camera behind the vehicle windshield. It cannot determine whether the vehicle has deviated from the lane if the lane lines marked on the road have faded out. Besides, the quality of the images can be easily affected by tree shadow and uneven illumination (Chen *et al.*, 2020). To resolve the issue of low reliability of the vehicle-based DDD system, a method that can monitor the position of the vehicle in the lane without depending on the existing road infrastructure and the surrounding environment is desirable.

Hence, different vehicle localization approaches have been explored. They are based on Global Navigation Satellite Systems (GNSS), Inertial Measurement Units (IMU), distance sensors, and vision sensors. Firstly, IMU dead reckoning is the method of determining the vehicle position by using velocity and orientation data from previously known locations (Toy, Durdu, and Yusefi, 2022). Common dead reckoning methods include the Kinematic Bicycle Model (KBM) and Dynamic Bicycle Model (DBM) (Ng *et al.*, 2020). However, this category of technique can only output accurate vehicle motion during a short period of time. The drift problem became noticeable as time increases (Gu, Hsu, and Kamijo, 2015). Besides, the vehicle position can also be located by using GNSS. GNSS is a network of satellites that broadcast their locations and timing data from space to GNSS receivers. The receivers then use this information to calculate their position based on trilateration. Nevertheless, this technique suffers from multi-path interference (Meng, Wang, and Liu, 2017). The GNSS-based localization may also not always be available, especially when the vehicle travels through the tunnel. Moreover, the vision-based localization incrementally estimates the position of the vehicle by examining the differences between consecutive frames captured by the camera. Generally, it can be categorized into appearance-based and feature-based methods (Sardana, Karar, and Poddar, 2023; Aqel *et al.*, 2016). Nonetheless, vision-based localization may fail when it encounters extreme weather, strong illumination, vehicle vibration, and fast vehicle motion. Many studies have reported the benefits of using the Light Detection and Ranging (LiDAR) sensor in positioning because of its robustness in total darkness and bad weather (rain, fog, and snow). For a moving vehicle, each point in the LiDAR scan is taken from a slightly different place. When the LiDAR scan rate is high compared to the speed of the vehicle, the Iterative Closest Point (ICP) algorithm can be used to estimate vehicle motion (Zhang and Singh, 2014). The ICP algorithm works by minimizing the difference between 2 clouds of points. However, if the vehicle is moving at an appreciable fraction of the rotational speed of the LiDAR, motion distortion becomes an issue, causing duplicate objects to appear in the LiDAR scan (Yang *et al.*, 2022).

In this paper, a novel vehicle localization algorithm that relies on the combination of IMU, GNSS, and Onboard Diagnostics (OBD2) sensors is introduced. This algorithm is intended to extract the SDLP from the vehicle in the forthcoming DDD system for assessing the driver's drowsiness. The proposed technique is superior to other existing techniques because it utilizes easily available sensors - e.g., built-in vehicle and smartphone sensors for vehicle localization. Besides, the proposed technique integrates multiple sensors that are independent of one another in localizing the vehicle. If one of the sensors has failed during

the operation, the other sensors can still be used to determine the lateral position of the vehicle. Therefore, it significantly enhances the reliability of the system.

2. Methods

The flowchart of the vehicle localization algorithm is illustrated in Figure 1. Initially, the KBM is used to estimate the vehicle motion. Two inputs are required which are the vehicle speed and the yaw rate. To acquire the vehicle speed, it is necessary to connect the Controller Area Network (CAN) bus data logger to the OBD2 connector of the vehicle. Additionally, the yaw rate can be obtained by placing the IMU at the Center of Gravity (COG) of the vehicle. Next, whenever the GNSS data is available, it will be used to update the estimated position and orientation of the vehicle by utilizing the Extended Kalman Filter (EKF). The GNSS data is obtained by using the GNSS receiver of the Android smartphone. If the GNSS data is lost when the vehicle is driving inside the tunnel, the vehicle localization will be solely dependent on the KBM.

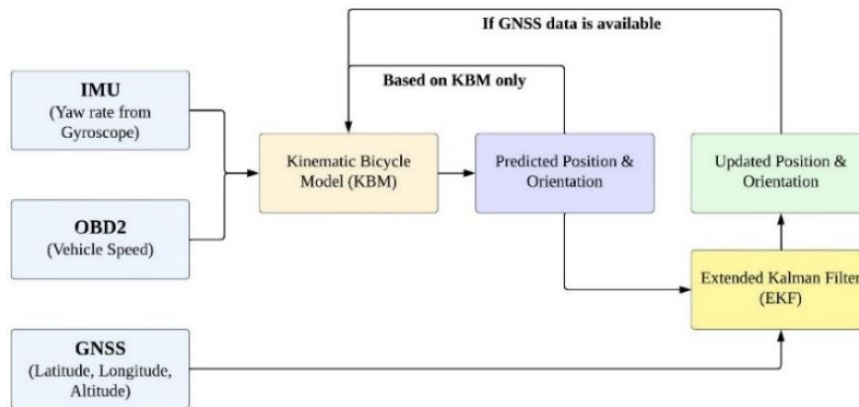


Figure 1 The flowchart of the vehicle localization algorithm

2.1. Experimental Setup

The vehicle localization algorithm was developed in open source language Python with all supported libraries (PySerial, Socket, and Python-CAN). The instrumented vehicle used in this experiment is Perodua Axia (SE) 2014. It has a wheelbase of 2455 mm and a trackwidth of 1410 mm. To extract the vehicle speed, the Korlan USB2CAN adapter was utilized to connect the computer to the CAN bus via the OBD2 connector. The CAN ID 0x0b0 contains information about the reading of the speedometer. It is given as the first byte of the CAN message. To decode the CAN data into the actual vehicle speed, both the CAN data and GNSS speed values were recorded at various speeds ranging from 10 to 70 km/hr, relative to the speedometer. This is shown in Table 1.

Table 1 The recorded CAN data and GNSS speed values at different speedometer readings from 10 – 70 km/hr

| Speedometer Reading (km/hr) | CAN data | GNSS Speed Value (km/hr) |
|-----------------------------|----------|--------------------------|
| 10 | 7 | 10 |
| 20 | 14 | 19 |
| 30 | 21 | 29 |
| 40 | 28 | 38 |
| 50 | 35 | 48 |
| 60 | 42 | 57 |
| 70 | 49 | 67 |

From Table 1, it can be observed that the CAN data can be converted to the speedometer reading via a constant factor of 1.429. Moreover, there is a 5% difference between the speedometer reading and the GNSS speed value. This is because most automotive manufacturers will calibrate their speedometers to allow for 5% - 10% higher readings due to the requirement of traffic safety. Thus, 1.429 is divided by 1.05 to obtain the final conversion factor of 1.361. The value from the CAN bus was multiplied by this factor to retrieve the actual vehicle speed.

Besides, the IMU was installed at the COG of the vehicle (behind the handbrake), assuming the COG is located at the center of the wheelbase and the center of the trackwidth. Additionally, IMU uses MPU-6050 (3-axis accelerometer and 3-axis gyroscope) to extract the yaw rate of the vehicle. Once the gyroscope data was received by Arduino Uno from MPU-6050, it was sent to the computer through the Bluetooth Serial Port Protocol (SPP) module HC-05. Moreover, an Android smartphone (Huawei P30) served as the GNSS receiver for measuring the vehicle's present latitude, longitude, and altitude. The Python code was executed on the Android platform using QPython 3L, a Python-integrated development environment. Once the vehicle position was acquired, it was sent to the computer through the wireless network. Finally, the vehicle speed, yaw rate, and GNSS data were collected at different sampling frequencies. For example, the Korlan USB2CAN adapter collects the vehicle speed from the CAN bus at 50 Hz (every 0.02 s) while the IMU reports the angular velocity at 10 Hz (every 0.1 s). Besides, the GNSS receiver retrieves the position of the vehicle at 1/3 Hz (every 3 s). Therefore, the resampling was performed to synchronize the time series observations. In this project, down-sampling was applied to resample the data into a 0.2 s window. The values of the data points that fell into each 0.2 s window were averaged to generate a single aggregated value.

2.2. Kinematic Bicycle Model (KBM)

The bicycle model of the vehicle is depicted in Figure 2.

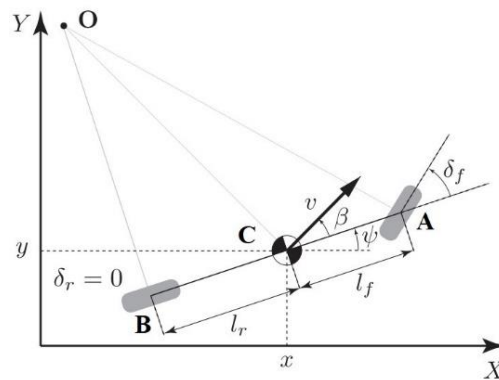


Figure 2 Kinematic Bicycle Model (Kong et al., 2015)

In the bicycle model, both left and right wheels at the front and rear axles of the vehicle can be represented as a single wheel at points A and B respectively. The symbols δ_f and δ_r , respectively, denote the steering angles for the front and rear wheels. The rear steering angle can be changed to zero because the model was developed under the assumption of front-wheel steering. Furthermore, point C is where the COG of the vehicle is situated. l_f and l_r , respectively, are distances between points A and B and the COG of the car. Assuming the vehicle is having planar motion, the vehicle motion can be described by 3 state variables: x , y , and ψ . (x, y) represents the coordinate of the vehicle in a global (inertial) reference frame while ψ defines the orientation of the vehicle (also known as heading angle or yaw angle). The model requires 2 inputs to fully describe the vehicle motion. The first

input is the velocity at the COG of the vehicle which is denoted as v in Figure 2. The velocity makes an angle β with the longitudinal axis of the vehicle. This angle is known as the vehicle slip angle. Moreover, the second input of the model is the yaw rate $\dot{\psi}$. The yaw rate is also equivalent to the angular velocity measured by the IMU about the vertical axis at the COG of the vehicle ω_z . The vehicle position and orientation (x , y , and ψ) can be calculated by using Equations (1), (2), and (3) based on the explicit Euler method. Δt is referred to as the time step size.

$$\psi_i = \psi_{i-1} + \Delta t \dot{\psi}_{i-1} \quad (1)$$

$$x_i = x_{i-1} + \Delta t \dot{x}_{i-1} \quad (2)$$

$$y_i = y_{i-1} + \Delta t \dot{y}_{i-1} \quad (3)$$

The rate of change in x , y , and ψ (\dot{x} , \dot{y} , and $\dot{\psi}$) can be calculated by using Equations (4), (5), (6), and (7).

$$\dot{\psi}_{i-1} = \omega_{z_{i-1}} \quad (4)$$

$$\beta_{i-1} = \sin^{-1} \frac{\dot{\psi}_{i-1} l_r}{v_{i-1}} \quad (5)$$

$$\dot{x}_{i-1} = v_{i-1} \cos(\beta_{i-1} + \psi_{i-1}) \quad (6)$$

$$\dot{y}_{i-1} = v_{i-1} \sin(\beta_{i-1} + \psi_{i-1}) \quad (7)$$

2.3. Extended Kalman Filter (EKF)

EKF is a powerful prediction algorithm that is used to provide estimates of some unknown variables based on a series of measurements observed over time. It is selected in this study because it is not computationally intensive and simple to implement. It consists of 2 stages: prediction and update. In the prediction stage, the EKF predicts the next state estimate \check{X}_i by using the previous updated state estimate \hat{X}_{i-1} . Once the measurement is observed, it is used to update the current state estimate, outputting \hat{X}_i . The EKF algorithm is summarized from Equations (8) until (12) where I is the identity matrix:

Prediction stage:

$$\text{Predicted state estimate} \quad \check{X}_i = f_{i-1}(\hat{X}_{i-1}, U_{i-1}, 0) \quad (8)$$

$$\text{Predicted error covariance} \quad \check{P}_i = F_{i-1} \hat{P}_{i-1} F_{i-1}^T + L_{i-1} Q_{i-1} L_{i-1}^T \quad (9)$$

Update stage:

$$\text{Kalman Gain} \quad K_i = \check{P}_i H_i^T (H_i \check{P}_i H_i^T + M_i R_i M_i^T)^{-1} \quad (10)$$

$$\text{Updated state estimate} \quad \hat{X}_i = \check{X}_i + K_i (y_i - h_i(\check{X}_i, 0)) \quad (11)$$

$$\text{Updated error covariance} \quad \hat{P}_i = (I - K_i H_i) \check{P}_i \quad (12)$$

From the above equations, the motion model is represented by $f_{i-1}(X_{i-1}, U_{i-1}, W_{i-1})$. The term U_{i-1} is referred to as the input vector whereas W_{i-1} is denoted as the process noise which has a (zero mean) normal distribution with a constant covariance Q_{i-1} . Process noise is used to describe the uncertainty of the motion model. The equations from (1) to (7) can be rearranged into the matrix form, producing the vehicle state vector X_i . The vehicle state vector, input vector, process noise covariance matrix, and motion model are given in Equations (13), (14), (15), and (16). The terms σ_v^2 and σ_ω^2 in Equation (15) are known as the variance of the velocity and yaw rate respectively.

$$X_i = \begin{bmatrix} x_i \\ y_i \\ \psi_i \end{bmatrix} \quad (13)$$

$$U_{i-1} = \begin{bmatrix} v_{i-1} \\ \omega_{z_{i-1}} \end{bmatrix} \quad (14)$$

$$Q_{i-1} = \begin{bmatrix} \sigma_v^2 & 0 \\ 0 & \sigma_\omega^2 \end{bmatrix} \tag{15}$$

$$X_i = X_{i-1} + \Delta t \begin{bmatrix} \cos(\beta_{i-1} + \psi_{i-1}) & 0 \\ \sin(\beta_{i-1} + \psi_{i-1}) & 0 \\ 0 & 1 \end{bmatrix} \left(\begin{bmatrix} v_{i-1} \\ \omega_{z_{i-1}} \end{bmatrix} + W_{i-1} \right) \tag{16}$$

On the other hand, the term y_i in Equation (11) represents the vehicle position measured by GNSS using the Android smartphone. The measurement model is represented as $h_i(X_i, V_i)$. The term V_i is known as the position measurement noise of GNSS which has a (zero mean) normal distribution with a constant covariance R_i . The measurement model, together with the measurement noise covariance matrix are given in Equations (17) and (18). The terms σ_x^2 and σ_y^2 in Equation (18) are known as the variance of x and y position measurement acquired by using the GNSS.

$$y_i = y_{GNSS} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} X_i + V_i \tag{17}$$

$$R_i = \begin{bmatrix} \sigma_x^2 & 0 \\ 0 & \sigma_y^2 \end{bmatrix} \tag{18}$$

From Equation (9), the terms F_{i-1} and L_{i-1} are known as the motion model Jacobians. They can be calculated via Equations (19) and (20):

$$F_{i-1} = \left. \frac{\partial f}{\partial X_{i-1}} \right|_{\hat{x}_{i-1}, U_{i-1}, 0} = \begin{bmatrix} 1 & 0 & -\Delta t v_{i-1} \sin(\beta_{i-1} + \psi_{i-1}) \\ 0 & 1 & \Delta t v_{i-1} \cos(\beta_{i-1} + \psi_{i-1}) \\ 0 & 0 & 1 \end{bmatrix} \tag{19}$$

$$L_{i-1} = \left. \frac{\partial f}{\partial W_{i-1}} \right|_{\hat{x}_{i-1}, U_{i-1}, 0} = \begin{bmatrix} \Delta t \cos(\beta_{i-1} + \psi_{i-1}) & 0 \\ \Delta t \sin(\beta_{i-1} + \psi_{i-1}) & 0 \\ 0 & \Delta t \end{bmatrix} \tag{20}$$

Besides, from Equation (10), H_i and M_i are called the measurement model Jacobians. They can be computed by applying Equations (21) and (22):

$$H_i = \left. \frac{\partial h}{\partial X_i} \right|_{\hat{x}_i, 0} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \tag{21}$$

$$M_i = \left. \frac{\partial h}{\partial V_i} \right|_{\hat{x}_i, 0} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \tag{22}$$

3. Results and Discussion

The data logging of x and y positions of the vehicle was conducted at 2 locations: the residential area in Bukit Beruang, Melaka (location A) and Multimedia University Melaka Campus (location B). The root-mean-square error (RMSE) of the position of the vehicle was calculated for both KBM and EKF by treating the position of the vehicle received from the GNSS as the ground truth. The results are shown in Table 2. Additionally, the paths mapped by the KBM and EKF as well as the actual paths traveled by the vehicle, collected from the GNSS are visualized on Google Maps. These are shown in Figure 3 for locations A and B.

Table 2 The Root-Mean-Square Error (RMSE) of the position of the vehicle for both KBM and EKF

| Vehicle Localization Techniques | Root-Mean-Square Error (RMSE) | | | |
|---------------------------------|-------------------------------|---------|------------|---------|
| | Location A | | Location B | |
| | x (m) | y (m) | x (m) | y (m) |
| KBM | 11.898 | 8.918 | 8.052 | 4.856 |
| EKF | 4.469 | 2.889 | 2.584 | 2.911 |

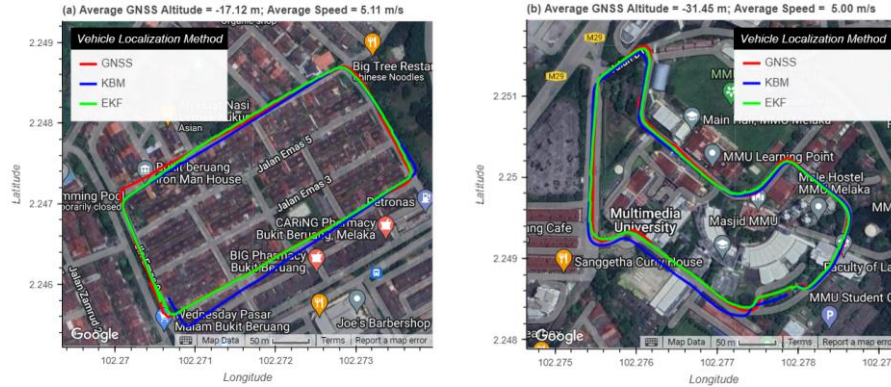


Figure 3 The paths mapped by the KBM, EKF, and GNSS: (a) location A; (b) location B

Firstly, from Figure 3a, it is noticeable that the path estimated by the KBM (blue line) in location A has drifted away from the actual path after the vehicle passes through the sharp 90° corner. A similar issue also occurs in location B when the vehicle passes through the entrance of MMU and the roundabout, as illustrated in Figure 3b. The drift error in both locations can be caused by the numerical approximation (Explicit Euler method) when calculating the position and orientation of the vehicle. Secondly, the EKF successfully decreases the drift error incurred by the KBM by updating the predicted position and orientation with the GNSS data. Table 2 illustrates that the EKF has significantly reduced the RMSE of the KBM by approximately 40% to 60%. In order to assess the performance of the proposed algorithm in comparison to other existing techniques, the total RMSE was computed by using Equation (23):

$$RMSE_{total} = \sqrt{RMSE_x^2 + RMSE_y^2} \tag{23}$$

The comparison between the existing techniques and the proposed technique in terms of total RMSE is shown in Table 3. The sensor data, motion models, and prediction algorithms used by each technique are also illustrated.

Table 3 The comparison between the existing techniques and the proposed technique

| Authors | Method | | | $RMSE_{total}$ (m) |
|--|----------------------------|---|------------------------------------|--------------------|
| | Sensors | Motion Model | Prediction Algorithm | |
| (Dai <i>et al.</i> , 2023) | OBD2 + IMU + GNSS + LiDAR | IMU Kinematic Model | Error State Extended Kalman Filter | 0.232 |
| (Yanase <i>et al.</i> , 2022) | GNSS + IMU + LiDAR + Radar | IMU Kinematic Model | Confidence Estimation | 0.180 |
| (Gao <i>et al.</i> , 2022) | OBD2 + IMU + GNSS | Dynamic Bicycle Model + 3D Kinematic Model | Error State Extended Kalman Filter | 0.400 |
| (Ng <i>et al.</i> , 2020) | Android Sensors | Kinematic Bicycle Model | None | 2.183 |
| (Min <i>et al.</i> , 2019) | OBD2 + IMU + GNSS + Camera | Kinematic Bicycle Model + Dynamic Bicycle Model | Interacting Multiple Model Filter | 1.229 |
| (Suwandi, Pinastiko and Roestam, 2019) | OBD2 + IMU + GNSS | IMU Kinematic Model | Graded Kalman Filter | 13.988 |
| Proposed Method | OBD2 + IMU + GNSS | Kinematic Bicycle Model | Extended Kalman Filter | 3.892 |

Note that the existing studies do not provide a universal definition for the classification of the accuracy of the vehicle localization algorithm. Therefore, to compare the proposed method with the existing techniques, positioning accuracy is classified into 3 distinct levels

based on Williams *et al.* (2012). They are which-road (< 5 m), which-lane (< 1.5 m), and where-on-the-lane (< 1 m) accuracy. From Table 3, it can be seen that the proposed method only achieves which-road accuracy in vehicle localization compared to other authors. This can be due to several reasons. First of all, the EKF linearizes the non-linear motion and measurement models to estimate the mean and covariance of the state. For highly non-linear systems, the linearization error can be very large. Thus, some authors have utilized the Error State Extended Kalman Filter (ES-EKF) to estimate the error state instead of the full vehicle state because the error behaves much closer to a linear behavior compared to the vehicle state. To clarify this, consider a non-linear motion model $f(X(t))$ as shown in Equation (24), where $\dot{X}(t)$ represents the rate of change of the state vector $X(t)$. Note that the input and process noise are ignored for simplicity.

$$\dot{X}(t) = f(X(t)) \quad (24)$$

If a small variation $\delta X(t)$ is introduced to $X(t)$, Equation (24) becomes:

$$\dot{X}(t) + \delta \dot{X}(t) = f(X(t) + \delta X(t)) \quad (25)$$

By applying Taylor series expansion to Equation (25) and discretizing it with the Euler method, the resulting equation becomes:

$$\delta X(t + \Delta t) = \left(I + \frac{\partial f(X(t))}{\partial X(t)} \Delta t \right) \delta X(t) \quad (26)$$

From Equation (26), it can be seen that the partial derivative of $f(X(t))$ is independent of the error state vector $\delta X(t)$. As a result, it produces a linear model that allows for the propagation of the error state (Madyastha *et al.*, 2011).

Moreover, it can be observed from Table 3 that combining both the KBM and DBM into the motion model can generate a more accurate prediction of vehicle motion. This is because both models are used to handle different driving conditions. When the vehicle is moving at low speeds, the KBM produces accurate estimates by assuming no slip occurs between the ground and the wheels. During the high-speed motion, the DBM takes into consideration of the tire slip angle and assumes that the tire slip angle is proportional to the lateral force acting on the tire. Besides, some authors have applied the IMU kinematic model since it can output credible estimation results without depending on the driving conditions of the vehicle. Lastly, the proposed method only relies on the GNSS data for measurement updates. By incorporating the vision-, radar-, or LiDAR sensors, they can provide additional position measurement when the GNSS data is not available (inside the tunnel). For example, in the work done by Dai *et al.* (2023), they estimated the vehicle motion by combining both LiDAR and real-time kinematic GNSS. Initially, the Normal Distributions Transform (NDT) algorithm was used to register the point clouds. After that, the GNSS data was used as the constraint to correct the cumulative error of the point cloud map. Loop closure detection was also utilized to correct the error by identifying previously visited locations.

4. Conclusions

This paper presented a vehicle localization algorithm that relies on the combination of IMU, GNSS, and OBD2 sensors. It will be utilized on the DDD system in future to extract the SDLP from the vehicle and subsequently evaluate the driver's drowsiness. Initially, the KBM predicts the position and orientation of the vehicle by using the vehicle speed and yaw rate received from the OBD2 and IMU respectively. Next, the EKF updates the predicted position and orientation with the GNSS data. From the tests conducted at 2 distinct locations, it was

found that the proposed technique attained a total RMSE of 3.892 m. Besides, the proposed technique greatly alleviated the drift error owing to the numerical approximation in the KBM by 40 – 60%. Nonetheless, the EKF suffers from the linearization error. Since the error behaves much closer to the linear behavior, ES-EKF could be used to produce a more accurate state estimate. Moreover, the KBM is only able to produce accurate predictions at low vehicle speeds because of the assumption of zero tire slip angles. Hence, it is suggested to incorporate the DBM into the motion model to handle the high-speed driving scenario. Finally, the proposed technique only relies on the GNSS data for measurement updates. It is recommended to include the LiDAR sensor to provide additional position measurements, especially in GNSS-denied environments.

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